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Saffer, Designing for Interaction: Creating Innovative ...

Interaction design is the new field that defines how our interactive products behave. Between the technology that powers our devices and the visual and industrial design that creates the products' aesthetics lies the practice that figures out how to make our products useful, usable, and desirable.

Local teachers find innovative ways to help virtual ...

Definitely, the way we learn is through our interaction with other people," said Dr. Becky Odajima, the Director of Innovation and Learning and Midway Virtual School Principal.

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Designing for Interaction: Creating Innovative Applications and Devices ... , youve confronted bad interaction design. But if youve ever marveled at the joy of using an iPhone, shared your photos on Flickr, used an ATM machine, recorded a television show on TiVo, or ordered a movie off Netflix, youve encountered good interaction design ...

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Dan Saffer is a Senior Interaction Designer for Adaptive Path, one of the premier interaction design firms in the world. The book is an easy read and provides great insight to anyone wanting to learn more about interaction design.

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vi Acknowledgements Nancy Broden, Alan Cooper, Dana Smith, Rachel Hinman, Erika Hall, Rachel Graves, Samantha Soma, Sarah Nelson, Jared Spool, Jody Medich,

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In the field of interaction design, not only are there different schools of thought about what interaction design is (see Chapter 1), but there are also different styles of working that should be examined.. There are four major approaches to tackling interaction design projects:

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